



**NATRC — HORSE SCORE CARD**

Top 2 Copies to NATRC Office

Hard Copy to Competitor

																				P & R Scores		
	In	Out	In	Out	In	Out	In	Out	In	Out	In	Out	In	Out	In	Out	In	Out	In	Out	Day 1	
P																					Day 2	
R																					Day 3	

P & R Scores																				Total P&R	
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<b>Condition 40 Points</b>	Check In														Final Check		Condition Incl. P&R 40 Points
	Mucous Membranes	MM	MM				MM				MM				MM		
	Capillary Refill Time	CRT	CRT				CRT				CRT				CRT		
	Jugular Refill	JR	JR				JR				JR				JR		
	Hydration	HYD	HYD				HYD				HYD				HYD		
	Gut Sounds	GS	GS				GS				GS				GS		
	Anal/Muscle Tone	A/MT	A/MT				A/MT				A/MT				A/MT		
Movement, Attitude, Willingness	MAW	MAW				MAW				MAW				MAW			

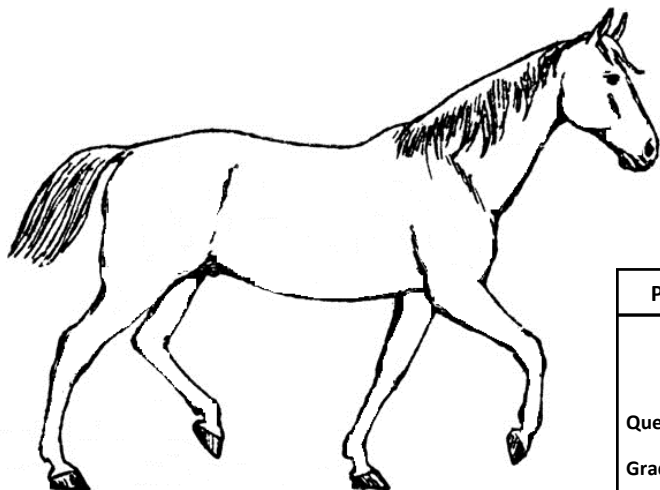
<b>Soundness 45 Points</b>	Check In														Soundness 45 Points
	Lameness	L	L				L				L				
	Way of Going	WoG	WoG				WoG				WoG				
	Withers, Back, Loins & Girth	WBLG	WBLG				WBLG				WBLG				
Sores, Plaques, Rubs	SPR	SPR				SPR				SPR					

Legs Interference, Wounds, Scalping, Pain, Tendons, Ligaments	Left Front - LF	LF	LF				LF				LF				Trail A&M 15 Points
	Right Front - RF	RF	RF				RF				RF				
	Left Hind - LH	LH	LH				LH				LH				
	Right Hind - RH	RH	RH				RH				RH				

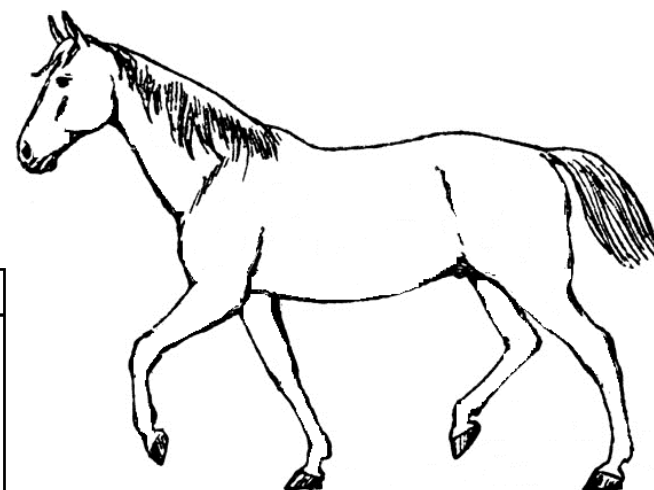
<b>Trail Ability &amp; Manners 15 Points</b>	Check In														Final Check	Subtotal
																Penalty Points
																<b>Score</b>

<b>Rider #</b>	Horse Name			Breed	Age	Ride Name			Date	Region	Penalty Point Explanation	
	Rider Name					Vet Judge(s)						
	Division & Class					Hsp Judge(s)						
												<b>Place</b>





## Scoring Guidelines



Point assignment is at the discretion of the veterinary judge.

### SOUNDNESS 45 Points

#### Lameness Grades

Questionable Soundness: (Use sparingly) -1 to -2

Grade 1: Lameness is difficult to observe and is not consistently apparent regardless of circumstance (e.g. under saddle, circling, inclines, hard surfaces, etc.) -3 to -5

Grade 2: Lameness is difficult to observe at a walk or when trotting in a straight line, but consistently apparent under certain circumstances (e.g. weight carrying, circling, inclines, hard surfaces, etc.) -6 to -10

Grade 3: Lameness is consistently observable at a trot under all circumstances. Do not allow to start a day! A horse observed during ride should be pulled. If observed at final check, Completion Only may be granted at the discretion of the judge with card scored. **PULL or COMPLETION ONLY & -11 to -15**

Grade 4: Lameness is obvious at a walk. **PULL**

Grade 5: Lameness produces minimal weight-bearing in motion and/or at rest, or a complete inability to move. **PULL**

**Legs** Heat - each leg Pain - each leg  
Slight -1 -2  
Moderate -2 -3  
Severe -4 or pull -5 or pull

**Fill** Slight -0 to -1 "Fill" refers to edema of the distal limb  
Moderate -1 to -2 that may occur post-exercise.  
Severe -2 to -3

#### **WBLG** Withers, Back, Loins, Girth

Discomfort or pain to palpation  
Slight -1  
Moderate -2  
Severe -3 or pull

Score each side of horse separately, i.e., R loin, L loin, R back, L back etc.

#### **SPR** Sores, Plaques, Rubs at girth, cinch, mouth, etc; Interference marks are also scored using this scale

Slight -1  
Moderate -2  
Severe -4 or more

**Windpuffs, windgalls** (synovial swelling of joints or tendon sheaths that do not cause heat, pain, or lameness) are not penalized.

### PULL CODES

Strike a diagonal line across the face of the card. Write the words "PULL" and one of the following pull codes:

**Lameness:** Any degree of lameness

**Metabolic:** Non-recovery, colic, thumps, tie-up, etc.

**Surface Factors:** Wounds, sore backs, rubs, etc.

**Rider Option:** Illness, injury, fatigue, weather, etc.

**Disqualification:** Rule violations, dangerous horse, etc.

### TRAIL ABILITY / MANNERS 15 Points

Obvious kick at Judge, Rider or Handler -5 to -10  
Obvious bite at Judge, Rider or Handler -5 to -10  
Fractious, Unruly, Dangerous (Bites, Kicks, Threatens, Consistently Dangerous) **DISQUALIFY**

Stands quietly for exam, mount -0  
Moves 1 to 2 steps or turns -1  
Walks off -2

Maneuvers obstacle with adequate to excellent skill -0  
Maneuvers obstacle with difficulty and/or slight resistance -1  
Refuses obstacle or unable to maneuver within a reasonable time frame. -3

Misses obstacle: **Deduct one more point than deducted from the poorest performing horse at the same obstacle.**

Downhill, uphill, creek/log crossings  
Attentive to trail and rider 0  
Mild disobedience -1  
Moderate disobedience -2  
Out of control or refuses -3

**Breaking Ties: Refer to current Judge's Manual**

### CONDITION 40 Points

#### **MM** (Oral Mucous Membranes)

Normal / Moist -0  
Injected / Tacky -1  
Pale / Dry -2  
Dark / Toxic Pull

#### **MT** (Muscle Tone)

Normal -0  
Cool / Clammy -2  
Cold / Trembling -4  
Rigid / Spastic **During Ride: Pull**  
**End of Ride: -5**

#### **GS** (Gut Sounds)

Strong to Slight -0  
Prolonged -1 to -2  
Silence -4 or Pull  
(if other factors corroborate)

#### **HYD** (Hydration)

(shoulder pinch - seconds)  
0 to 1 Normal  
2 to 3 Mild  
4 to 6 Severe  
**7 and up Pull**

#### **MAW** (Movement, Attitude, Willingness)

**5** Bold, animated, attentive  
**4** Attentive, good mover, no animation  
**3** Slow mover, but willing & attentive  
**2** Showing a great deal of fatigue, not very willing to trot out  
**1** Refuses to trot out on own

**MAW: -1 per degree the horse deteriorates**

#### **JR** (Jug Refill)

(Seconds)

0 to 1 Normal  
2 to 3 Mild  
4 to 6 Severe  
7 and up Pull

#### **CRT** (Cap refill)

(Seconds)

0 to 1 Normal  
2 Mild  
3 Severe  
4 and up Pull

#### **Scoring Hydration, Jugular Refill, CRT**

Slight Change (1 degree) -0 to -1  
Moderate Change (2 degrees) -1 to -2  
Severe Change (3 degrees) -2 to -3

#### **Pulse: Base = 12 (48 bpm)**

Point deduction: -1 per each beat over base

13 -1 Always score the first recovery P&R as described above. For each 10 minute  
14 -2 hold score a total of -5, IN ADDITION to  
15 -3 the first recovery P&R score. Pull if not recovered in 2 holds.  
16 -4  
17 -5

#### **Respiration: Base = 9 (36 bpm)**

Point deduction:

1 to 9 -0  
10, 11, 12, 13 -1  
14, 15, 16, 17 -2  
18, 19, 20, 21 -3  
22, 23, 24, 25 -4  
25+ -5

**Hold criteria is at the discretion of the veterinary judge**

**Colic, Tie-Up, Thumps: Pull—Recommend Medical Attention Immediately**